SM 2
a) Best fitted evolutionary model results

Sample-size corrected Akaike information criterion (AIC) for the Equal-rates model (ER), symmetric model (SYM), and All-Rates-Different model (ARD), using the "fitDiscrete" function from the "Geiger" library version 2.0.6.2 for each parameter:

|  | ER | ARD | SYM |
| :--- | :--- | :--- | :--- |
| Size | 1336.081 | 1189.570 | 1212.930 |
| Loco | 599.3784 | $\mathbf{5 6 4 . 2 0 2 2}$ | 599.3784 |
| Eco | 916.9169 | $\mathbf{8 7 6 . 9 1 7 1}$ | 916.9169 |

The best model corresponds to the model with the lowest AIC scores. Here it is the All-RatesDifferent model for each of the tested parameter.
b) Analysis on multiple trees

- Size


## 1000 trees with a mapped discrete character with states: large, medium, small

The trees have 209.335 changes between states on average
Changes are of the following types:

| large,medium | large,small | medium,large | medium,small | small,large | small,medium |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 75.803 | 0.251 | 12.697 | 49.051 | 0 | 71.533 |

Mean total time spent in each state is:

|  | large | medium | small | total |
| :--- | :--- | :--- | :--- | :--- |
| raw | 2805.9561813 | $1.087159 \mathrm{e}+04$ | 8333.039577 | 22010.59 |
| prop | 0.1275097 | $4.939993 \mathrm{e}-01$ | 0.378491 | 1.00 |

If we compare these results to the 500 simulations on the consensus tree:
500 trees with a mapped discrete character with states: large, medium, small
The trees have 207.742 changes between states on average
Changes are of the following types:

| large,medium | large,small | medium,large | medium,small | small,large | small,medium |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 76.226 | o | 11.166 | 51.708 | o | 68.642 |

Mean total time spent in each state is:

|  | large | medium | small | total |
| :--- | :--- | :--- | :--- | :--- |


| raw | 2842.9959787 | $1.101899 \mathrm{e}+04$ | 8367.1391505 | 22229.13 |
| :--- | :--- | :--- | :--- | :--- |
| prop | 0.1278951 | $4.957006 \mathrm{e}-01$ | 0.3764043 | 1.00 |

- Locomotion

1000 trees with a mapped discrete character with states: large, medium, small
The trees have 89.43 changes between states on average
Changes are of the following types:

| hopping,walking | walking,hopping |
| :--- | :--- |
| 78.86 | 10.57 |

Mean total time spent in each state is:

|  | hopping | walking | total |
| :--- | :--- | :--- | :--- |
| raw | $1.005399 \mathrm{e}+04$ | $1.195660 \mathrm{e}+04$ | 22010.59 |
| prop | $4.566848 \mathrm{e}-01$ | $5.433152 \mathrm{e}-01$ | 1.00 |

## 500 trees with a mapped discrete character with states: large, medium, small

The trees have 89.224 changes between states on average
Changes are of the following types:

| hopping,walking | walking,hopping |
| :--- | :--- |
| 78.312 | 10.912 |

Mean total time spent in each state is:

|  | hopping | walking | total |
| :--- | :--- | :--- | :--- |
| raw | $1.011909 \mathrm{e}+04$ | $1.211004 \mathrm{e}+\mathrm{O} 4$ | 22229.13 |
| prop | $4.552176 \mathrm{e}-01$ | $5.447824 \mathrm{e}-01$ | 1.00 |

- Ecology

1000 trees with a mapped discrete character with states: large, medium, small
The trees have 186.046 changes between states on average
Changes are of the following types:

| Ground,Tree | Tree,Ground |
| :--- | :--- |
| 46.66 | 139.386 |

Mean total time spent in each state is:

|  | Ground | Tree | total |
| :--- | :--- | :--- | :--- |
| raw | $1.250389 \mathrm{e}+04$ | 9506.6967852 | 22010.59 |
| prop | $5.681275 \mathrm{e}-01$ | 0.4318725 | 1.00 |

## 500 trees with a mapped discrete character with states: large, medium, small

The trees have 185.462 changes between states on average
Changes are of the following types:

| Ground,Tree | Tree,Ground |
| :--- | :--- |
| 48.268 | 137.194 |

Mean total time spent in each state is:

|  | Ground | Tree | total |
| :--- | :--- | :--- | :--- |
| raw | $1.273092 \mathrm{e}+04$ | 9498.2065161 | 22229.13 |
| prop | $5.727135 \mathrm{e}-01$ | 0.4272865 | 1.00 |

Conclusion: The overall results are similar between the stochastic mapping of 10 simulations over the 100 trees and the 500 simulations over the consensus tree.

